

Troop _____

will be attending summer Camp at Howard H Cherry Scout Reservation the week of

Week attending _____

in

_____ campsite.

Position	Name	Phone
Scoutmaster	_____	_____
Merit Badge Registrar	_____	_____
Advancement Chair	_____	_____
<u>Summer Camp Leaders</u>	_____	_____
	_____	_____

If your Scout is unable to attend this week the Hawkeye Area Council offers a

Provisional Troop

July 17, 2011 to July 23, 2011

Or

Contact David Cunningham at the Scout Service Center for an alternative
Opportunity to attend camp.

Summer Camp Timeline

__ March	Troop Summer Camp Meeting
__ April	Full Payment Due in Scout Account for Early Merit Badge Registration
__ April	Merit Badge Selection Due
15 April	Online Merit Badge Registration Begins
	Summer Camp Swim Check
__ May	Final Count for Family Night Meals
24 May	Final Deadline for Summer Camp Fees
__ May	Collect Medical Forms
__ June	Summer Camp Packing Meeting before Troop Meeting
__ June/July	Depart for Summer Camp
__ June/July	Family Night (5:30 – 10:00)
__ June/July	OA Callout Ceremony
__ June/July	Return from Summer Camp

Family Night

Parents and friends are always welcome at camp. We invite you to see the camp and what the Scouts are doing throughout the week. When visiting camp you are required to check in and out at the camp office. The camp office is located next to the trading post in the Troop Service Building.

Each Wednesday night, camp conducts a special visitors' program. Visitors arriving after 5:00 PM on Wednesday are not required to check in at the camp office. Troop ____ eats in the Dining Hall/as a pot luck. Dinner will be served in the Dining Hall from 5:30 PM to 7:00 PM for both visitors and Scouts. Visitor meal tickets are \$7.50 for adults and \$4.00 for children under eleven.

Visitors to camp need to be aware tobacco use is restricted to limited areas and alcoholic beverages are prohibited on camp property.

Only authorized vehicles are allowed on the service roads around camp and to the campsites. If you need assistance, please let the Camp Director know (in advance, if possible) and he will help them get to their destination.

No overnight accommodations or camping are available for anyone other than paid Scouts and leaders already staying at camp.

Parents need to let the Scoutmaster know if they will be attending family night, and how many extra family members will be attending (in addition to the Scout that is camping).

Merit Badges

Beginning April 15, 2011, the Troop can begin registering Scouts for whom all summer camp fees have been paid. To make sure that we can register on that date, it will be necessary to have all payments for Summer Camp received by April 11th so that the Troop payment can be taken to the Council Office. Paying by the date specified allows everyone in the Troop to have the best chance at obtaining their first choice Merit Badges.

Many merit badges and programs are offered every year at camp. This section of the Guide outlines the tentative merit badge/activity schedule, the merit badges and programs offered, and information concerning each activity. Merit badge information including difficulty level, prerequisites, and pre-camp preparation information to help plan a Scout's activities are presented here.

Every attempt will be made to give the Scouts their first four choices (less if two-block classes are chosen), but due to demand and the necessity to limit some classes, this may not always be possible.

Key to the merit badge listings:

- These listings are merit badges ONLY.
- Difficulty rating: a ten-point scale (1 being easiest) to help determine which merit badges are appropriate for each Scout.
- Prerequisites MUST be completed before starting the merit badge.

Pre-Camp preparation: suggested requirements to be done prior to arriving at camp. They are either written requirements or not suitable to the camp setting. The merit badge counselors' focus will be on requirements that are most suited to the camp setting.

<i>Daily Schedule</i>					
	Monday	Tuesday	Wednesday	Thursday	Friday
6:15 a.m.	Mile Swim Practice				
7:00 a.m.	Campsite Flag Ceremony and Inspection				
7:15 a.m.	Breakfast Waiter Call				
7:20 a.m.	Camp wide Flag Raising				
7:30 a.m.	Breakfast				
9:00 – 9:45 a.m.	Session A				
10:00-10:45 a.m.	Session B				
11:00-11:45 a.m.	Open Areas; Snorkeling BSA - Pool				
12:00 – 1:00 p.m.	Lunch				
1:00 – 1:30 p.m.	Troop Time, Preparation for afternoon Merit badge sessions.				
1:30 – 2:15 p.m.	Session C				
2:30 – 3:15 p.m.	Session D				
3:30 – 4:45 p.m.	Free Swim - Pool All other Program Areas Open				
4:45 –5:45 p.m.	Troop Activities – Program areas and office closed				
5:30 p.m.	Waiters		5:30-7:00		Waiters
6:00 p.m.	Supper		Supper		Supper

Scout Name: _____

	Session A 9:00 - 9:45	Session B 10:00 - 10:45	AM Free 11:00 - 11:45	Session C 1:30 - 2:15	Session D 2:30 - 3:15	PM Free 3:30 - 4:45
Aquatics						
Pool	Lifesaving	Swimming	Open Swim	Lifesaving	Swimming	Open Swim
	Swim Lessons	EQ Skills	Snorkeling BSA	Swim Lessons	EQ Skills	
Waterfront	Canoeing		Open Area	Canoeing		Open Area
		BSA Kayaking	Open Area		BSA Kayaking	Open Area
	Fishing			Fishing		
Shooting Sports	Archery MB	Archery MB	Open Range Action Arch.	Archery MB	Archery MB	Open Range Action Arch.
	Rifle MB	Rifle MB	Open Range	Rifle MB	Rifle MB	Open Range
	Shotgun MB	Shotgun MB	Closed	Shotgun MB	Shotgun MB	Closed
Handicraft	Indian Lore MB	Indian Lore MB	Open Area	Metal Work		Open Area
	Leatherwork			Leatherwork	Metal Work	
		Woodcarving			Woodcarving	
	Photography	Pottery		Pottery	Photography	
Personal Wellness	First Aid MB	Emerg. Prep. MB	Open Area CPR?	First Aid MB	Emerg. Prep. MB	Open Area CPR?
Outdoor Skills (Scoutcraft)	Camping		Open Area	Camping	Orienteering	Open Area
	Wilderness Survival	Pioneering		Wilderness Survival	Pioneering	
	Geocaching		Signaling	Geocaching		Signaling
Ecology	Astronomy	Env. Science	Open Area	Rept & Amphibian	Env. Science	Open Area
	Nature	Mammal Study		Fish & Wildlife		
	Soil & Water	Space Exploration			Forestry	
	Bird Study	Weather		Space Exploration	Astronomy	
COPE	COPE			COPE		
Climbing	Climbing MB		Open Area	Climbing MB		Open Area
Night Owl	All week					
Mountain Bike	Mountain Bike/Geocaching		Closed	Mountain Bike/Geocaching		Closed
Eagle Quest	All week; various areas					

In each block mark a 1st and 2nd choice to facilitate merit badge registration. Every effort will be made by the Troop to schedule you for your 1st choices, but space is limited in each merit badge. Any questions about the appropriate merit badges for a given Scout should be directed to the Scoutmaster.

Scout Name: _____

	Session A 9:00 - 9:45	Session B 10:00 - 10:45	AM Free 11:00 - 11:45	Session C 1:30 - 2:15	Session D 2:30 - 3:15	PM Free 3:30 - 4:45
Aquatics						
Pool	Lifesaving	Swimming	Open Swim	Lifesaving	Swimming	Open Swim
	Swim Lessons	EQ Skills	Snorkeling BSA	Swim Lessons	EQ Skills	
Waterfront	Canoeing		Open Area	Canoeing		Open Area
		BSA Kayaking	Open Area		BSA Kayaking	Open Area
	Fishing			Fishing		
Shooting Sports	Archery MB	Archery MB	Open Range Action Arch.	Archery MB	Archery MB	Open Range Action Arch.
	Rifle MB	Rifle MB	Open Range	Rifle MB	Rifle MB	Open Range
	Shotgun MB	Shotgun MB	Closed	Shotgun MB	Shotgun MB	Closed
Handicraft	Indian Lore MB	Indian Lore MB	Open Area	Metal Work		Open Area
	Leatherwork			Leatherwork	Metal Work	
		Woodcarving			Woodcarving	
	Photography	Pottery		Pottery	Photography	
Personal Wellness	First Aid MB	Emerg. Prep. MB	Open Area CPR?	First Aid MB	Emerg. Prep. MB	Open Area CPR?
Outdoor Skills (Scoutcraft)	Camping		Open Area	Camping	Orienteering	Open Area
	Wilderness Survival	Pioneering		Wilderness Survival	Pioneering	
	Geocaching		Signaling	Geocaching		Signaling
Ecology	Astronomy	Env. Science	Open Area	Rept & Amphibian	Env. Science	Open Area
	Nature	Mammal Study		Fish & Wildlife		
	Soil & Water	Space Exploration			Forestry	
	Bird Study	Weather		Space Exploration	Astronomy	
COPE	COPE			COPE		
Climbing	Climbing MB		Open Area	Climbing MB		Open Area
Night Owl	All week					
Mountain Bike	Mountain Bike/Geocaching		Closed	Mountain Bike/Geocaching		Closed
Eagle Quest	All week; various areas					

In each block mark a 1st and 2nd choice to facilitate merit badge registration. Every effort will be made by the Troop to schedule you for your 1st choices, but space is limited in each merit badge. Any questions about the appropriate merit badges for a given Scout should be directed to the Scoutmaster.

2011 Merit Badge Table

Merit Badges, Pre-requisites, and Preparation

Pre-Camp preparation:

Suggested requirements to be done prior to arriving at camp. They are either written requirements or not suitable to the camp setting. The merit badge counselors' focus will be on requirements that are most suited to the camp setting.

Special Program Costs

The following programs carry an additional cost to help cover expenses associated with the program. This fee must be paid before registration in class is allowed. All fees are due at the time other camp fees are paid. All other costs listed are for materials that Scouts need to purchase at the Trading Post

Rifle \$10.00

Shotgun \$35.00

Program	Merit Badge	Level	Prerequisites	Pre-Camp Preparation	Cost
Aquatics	Canoeing	7	Swimmer		
	Life Saving	6	1a; Swimmer	Bring long pants	
	BSA Kayaking	7	Swimmer	No merit badge earned in this	
	Swimming	6	3; Swimmer	Bring long pants	
Climbing	Climbing	7		Review Knots	
C.O.P.E.		7	First Class 13 years old	Bring long pants	
Ecology			(Bring field notebook) necessary for most Ecology merit badges		
	Astronomy	6		5b, 6, 10	
	Bird Study	7		5	\$5-10 (kit)
	Environmental Science	8		3e, 3f, 6	
	Fish & Wildlife Management	6		5, 6, 7	
	Fishing	5		9; Review Knots	
	Forestry	4		1, 5, 7	
	Mammal Study	4			
	Nature	6			
	Oceanography	4		7, 8	
	Reptile/Amphibian Study	6		8, 9	
	Soil & Water Conservation	7		7	
	Weather	7		8, 9	
Space Exploration	4			\$10 - \$20 (kit)	

Program	Merit Badge	Level	Prerequisites	Pre-Camp Preparation	Cost
Handicraft/ Indian Village	Art	3		4, 5	\$5 (material)
	Basketry	6			\$12 (kits)
	Indian Lore	6		Req. 1 & 2	\$3 - \$12 (kits)
	Leatherwork	3			\$8 - \$15 (kits)
	Metalwork	7-8		1, 4	\$10 - \$15 (kits)
	Photography	5		Obtain camera	Film costs
	Pottery	3		5c, 7	\$5 (clay)
	Sculpture	5			\$5 (material)
	Woodcarving	4	Totin' Chip		\$5 - \$10 (kit)
Outdoor Skills (Scoutcraft)	Camping	5		4b, 5e, 8c, 8d, 9	
	Geocaching				
	Orienteering	8		10, Review orienteering skills	
	Pioneering	6		Review knots and lashings	
	Wilderness Survival	6		5: prepare survival kit and bring to camp	
Personal Wellness	Emergency Preparedness	7	First Aid MB	2c, 8, 9	
	First Aid	5		2b, prepare home first aid kit and bring to camp	
Shooting Sports	Archery	8		\$2.50 per lost arrow	
	Rifle Shooting	8		1 (dfghi)	\$10-\$15 (fee+)
	Shotgun Shooting	9		1 (dfghi)	\$35 (fee)

Cost of Supplies

Merit badge work in some of the program areas requires an additional expense to complete. The tables above list the approximate cost of supplies needed for the merit badge. Also listed below is the cost of other items available.

Troop Photo	\$4
Camp T-Shirt	\$12
Eagle Quest	\$10

Equipment Needs

Camper

- | | |
|---|--|
| <input type="checkbox"/> Complete Scout Uniform (minimum of two recommended: shirt, pants/shorts, socks, and belt) (neckerchief with slide and hat, optional) | <input type="checkbox"/> Merit Badge Pamphlets |
| <input type="checkbox"/> Tennis shoes | <input type="checkbox"/> Canteen |
| <input type="checkbox"/> Extra pants | <input type="checkbox"/> Small pillow |
| <input type="checkbox"/> Extra shirts | <input type="checkbox"/> Flashlight with extra batteries and bulb |
| <input type="checkbox"/> Underwear for the week | <input type="checkbox"/> <i>Boy Scout Handbook</i> |
| <input type="checkbox"/> Sweater, sweatshirt or heavier jacket | <input type="checkbox"/> Spending money |
| <input type="checkbox"/> Swim trunks | <input type="checkbox"/> Rain gear |
| <input type="checkbox"/> Three Towels | <input type="checkbox"/> Backpack |
| <input type="checkbox"/> Bathroom kit (soap, toothpaste, toothbrush, etc.) | <input type="checkbox"/> Sleeping bag |
| <input type="checkbox"/> Pajamas | <input type="checkbox"/> Medication in original container. (turn in to camp Troop leader) |
| <input type="checkbox"/> Air or foam mattress | |

Optional Equipment

- | | |
|--|--|
| <input type="checkbox"/> Bible or prayer book | <input type="checkbox"/> Sunscreen |
| <input type="checkbox"/> First Aid Kit | <input type="checkbox"/> Compass |
| <input type="checkbox"/> Notebook, paper, pencils | <input type="checkbox"/> Hat |
| <input type="checkbox"/> Camera with extra film | <input type="checkbox"/> Fishing gear and fishing licenses as required by Iowa law |
| <input type="checkbox"/> Insect Repellent - absolutely no aerosol or pumps | |

Radios, iPods, CD players, DVD players, electronic games, pagers, cellular phones, shooting equipment, and fireworks, squirt guns, plus other personal valuables are to be left at home. Please identify all personal items with a water-resistant marker.

Spending Money

A well-stocked trading post is operated at camp. Items include handicraft materials, additional rifle and shotgun rounds T-shirts, merit badge pamphlets, handbooks, ice cream, soft drinks, batteries, candy and camping equipment. The trading post and quartermaster are normally closed ½ hour before mealtimes.

Fees

HAC Scouts: \$220 per Scout attending Howard H. Cherry Scout Reservation.

Second Week of Camp: All Scouts who attend a second week of camp will receive a discounted price of \$175 per Scout after the first week.

Late Fee: \$20 if not received by the Council Office by May 24th

Physicals

An Annual Health and Medical Record (680-001 Rev 11/2010) completed within the past 12 months is required of every camper. Forms are available at the Council Service Center. BSA policy requires every person who is in camp for more than 72 continuous hours must provide a health history/exam form.

Annual BSA Health and Medical Record form is at:
<http://scouting.org/scoutsource/HealthandSafety/ahmr.aspx>

Can be viewed to by going to www.Hawkeyebsa.org
Select "Leaders"
Select "Scouting Forms"
Select [Annual Health and Medical Form](#) - Physical form for Cub and Boy Scout Camps

Of particular importance is the following:

- Parts A and B completed.
- Part C completed by a certified and licensed health-care provider.
- Parent's/guardian's signature within the last twelve months
- Copy of both sides of Insurance card
- Parents' work and home phone numbers, and the emergency phone number.
- Part B contains a list of adults that are and are not authorized to take youth from camp. Must designate at least one person.

Clean photocopies of completed medical forms should be brought to the Troop camp leader.

All persons using the pool/aquatics facilities must provide a health form and a swim test.

The Council now provides Health and Accident Insurance coverage for Scouts and leaders attending camp. All Scouts and leaders are still required to have their family insurance company name and policy number on their health history form.

All accidents, no matter how slight, must be reported to the medic so that they may be recorded. First Aid facilities are provided under the supervision of a qualified adult. A first aid officer will be on duty at all times during camp. Serious injuries or illness occurring at Howard H. Cherry Scout Reservation will be taken to a hospital in Cedar Rapids.

Medications

All medication must be turned in to the Health Officer at the time of check-in for proper distribution to the campers. Medications must be distributed by the camp health officer.

Medications MUST be in their ORIGINAL CONTAINERS!

All prescription and non-prescription drugs shall be in their original containers. All medications (including those needing refrigeration) are to be locked up in the camp health office. The only exception is for medications, which must be carried at all times including asthma inhalants, bee sting kits and nitro glycerin pills.

Medications are dispensed according to the instructions on the container. If the doctor has changed the amount or the time of day the doctor must provide these new instructions as a new label for the medication or in a written letter from the doctor's office.

This is a state law, as well as, a National BSA camping standard.

All medications shall be taken directly to the camp medic upon arrival at camp. This includes all prescription and non-prescription medications. All medication containers shall be placed in a plastic bag with the Scout's name and Troop number on it for easy identification. Any special instructions in addition to the prescription should also be placed in this bag.

It is the responsibility of each Scout to make sure they come to the Medic to receive medications at the appropriate times. Verbal reminders will be given at mealtimes, but ultimately it is the Scout's (and their leaders') responsibility to go to the medic's office.

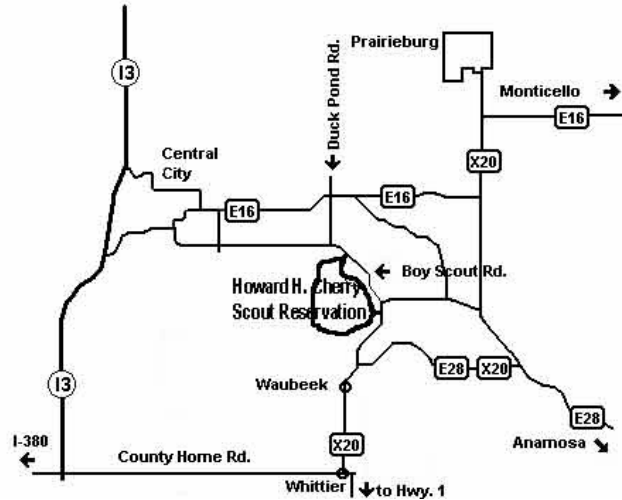
Special Dietary Requirements

A Special Dietary Needs Form must be filled out by the person needing a special diet. Scouts and leaders who have special dietary requirements are asked to notify the Hawkeye Area Council Service Center **two weeks prior** to the Troop arriving in camp so arrangements can be made. Please use this option for health and religious reasons only. Forms should be specific. (Example: if there is a milk allergy it should be stated whether there is a reaction to all products that contain milk or just when drinking milk.)

Directions to Camp

Camp Wakonda
4521 Boy Scouts Road
Central City, Iowa 52214
(319) 438-1837

Camp Waubeek
4390 Boy Scouts Road
Central City, Iowa 52214
(319) 438-1950



From Iowa City/Cedar Rapids: North on I-380 to exit 28, turn right (east) onto County Home Road (E34), go east to Hwy 13, continue east 5 miles into town of Whittier, turn left (north) onto Whittier Road (X-20), go 5 miles to town of Waubeek, turn right crossing bridge onto Boy Scouts Road, go 1 mile to Camp Waubeek, 2 miles to Camp Wakonda.

OR

North on I-380 to exit 16, turn right (east) onto IA 151/30, go east 6.8 miles to exit 259 turn right onto Hwy 151/13, continue north 11.5 miles to County Home Road (E34), turn right go 5 miles to town of Whittier, turn left (north) onto Whittier Road (X-20), go 5 miles to town of Waubeek, turn right crossing bridge onto Boy Scouts Road, go 1 mile to Camp Waubeek, 2 miles to Camp Wakonda.

From Central City: (Hwy 13) East 3 miles on E16, turn right (south) onto Duck Pond Road, go .7 miles, turn left onto Boy Scouts Road, go .7 miles to Camp Wakonda, 1.7 miles to Camp Waubeek.

From Monticello: Turn right (west) onto E16, go 12.4 miles, turn left (south) on X-20, go 1.2 miles, turn right onto E16, go 2.2 miles, turn left (south) on Duck Pond Road, go .7 miles, turn left onto Boy Scouts Road, go .7 miles to Camp Wakonda, 1.7 miles to Camp Waubeek.